

ENTERTAINMENT TECHNOLOGIES, AAS (A25190)

The Entertainment Technologies program provides formal entertainment production training with a focus on sound recording, concert lighting, electronic music production and marketing/promotion. Employment opportunities for graduates will include entry-level crew and/or production assistants in concert or event setups, with recording companies, or sound/lighting companies in addition to preparing students to manage their careers (or others' careers) in the sound/lighting area or professional music entertainment.

Overall employment of broadcast, sound, and video technicians is projected to grow 9 percent from 2019 to 2029, much faster than the average for all occupations according to the U.S. Bureau of Labor Statistics. Growth is expected to stem from businesses, schools, and entertainment industries seeking to improve their audio and video capabilities. They will need technicians to set up, operate, and maintain equipment. About 15,900 openings for broadcast, sound, and video technicians are projected each year, on average, over the decade.

Note

The Entertainment Technologies program at Wayne Community College contains face-to-face and hybrid (traditional classroom with an online component) classes to provide local students access to industry standard hardware, software, and training.

Degree Awarded

The Associate in Applied Science Degree – Entertainment Technology is awarded by the College upon completion of this program.

Note

Students will need access to a computer to complete work outside the classroom. In addition to textbooks, students will be required to provide their own portable storage media, for most classes.

For More Information

The Entertainment Technology program is in the **Business and Computer Technologies Division**. For more information, call (919) 739-6879, or visit us at our web site at waynecc.edu.

Admissions

A high school diploma or equivalent is required.

First Step to Enroll:

Call the Admissions and Records Office at (919) 739-6720.

COURSE NO.	TITLE	CONTACT HOURS	CREDITS
FIRST SEMESTER			
ACA 111	College Student Success	1	1
BUS 110	Introduction to Business	3	3
ENT 111	Intro. To Entertainment	4	3
MUS 111	Fundamentals of Music	3	3
WEB 111	Introduction to Web Graphics	4	3
Total Credit Hours:			13
SECOND SEMESTER			
	Math Elective		3
ENT 131	Live Sound Production	5	3
ENT 151	Concert Lighting I	4	3
ENT 211	Entertainment Promotion	3	3
	Business Elective		3
Total Credit Hours:			15
SUMMER SEMESTER			
	Humanities Elective	3	3
ENG 111	Expository Writing	3	3
	Social/Behavioral Science Elective	3	3
Total Credit Hours:			9
THIRD SEMESTER			
ENT 114	Entertainment Law	3	3
ENT 135	Recording Engineering I	4	3
MUS 214	Electronic Music I	3	2
WEB 115	Web Markup and Scripting	4	3
WEB 120	Intro to Internet Multimedia	5	3
Total Credit Hours:			14
FOURTH SEMESTER			
ENT 278	Artist Management	5	3
ENT 285	Capstone Project	4	3
MKT 232	Social Media Marketing	5	4
	COM Elective	3	3
	Major Elective		1
Total Credit Hours:			14
Total Credit Hours:			65
Electives:			
BUSINESS ELECTIVE: BUS 137, 230, 240, 253; MKT 120			
COM ELECTIVES (SELECT ONE COURSE): COM 110, COM 120, COM 140, COM 231, ENG 112, ENG 113, ENG 114			
HUMANITIES/FINE ARTS ELECTIVES (SELECT ONE COURSE): ART 111, 114, 115; DRA 111, 126; ENG 231, 232, 241, 242, 261, 262, 273; HUM 110, 115, 120, 121, 130, 211; MUS 110; PHI 215, 240; REL 110, 211, 212, 221			
MATH ELECTIVE (SELECT ONE COURSE): MAT 110, MAT 121, 143, 171			
SOCIAL/BEHAVIORAL SCIENCE ELECTIVES (SELECT ONE COURSE): ANT 210; ECO 251, 252; GEO 111; HIS 111, 112, 121, 122, 131, 132, 162, 221; POL 120; PSY 150; SOC 210, 213, 220, 225, 230			
MAJOR ELECTIVES: WBL 110, WBL 111			